

# CS 600.226: Data Structures

Michael Schatz

Aug 30, 2018

Lecture 1: Introduction & Motivation



# Welcome!

**Course Webpage:** <https://github.com/schatzlab/datastructures2018>

**Course Discussions:** <https://piazza.com/jhu/fall2018/600226/home>

**Office Hours:** Wednesday @ 2:45pm – 4pm, Malone 323  
CA office hours throughout the week ☺

**Programming Language:** Java with Checkstyle and JUnit  
Virtual Machine (Lubuntu) or CS acct.

## ***Accounts for Majors (CS/CE) & Minors:***

If you do not already have a personal CS departmental unix account, please complete an account request form ASAP. Check "Linux Undergrad" for account type. (Note - must be declared to be eligible.)

## ***Accounts for Others:***

We will need to make accounts. Do people need them?

## ***CS Lab access:***

Students must see Steve DiBlasio, with your J-card, in Malone G61A to get CS Lab access. The CS Lab is Malone 122 and that's where course TA/CAs will be available for help.

# References and Resources

## ***Primary Texts (Recommended, not required):***

- (on-line interactive) OpenDSA, JHU version
- (print) Clifford A. Shaffer, Data Structures and Algorithm Analysis (Java Version) (Edition 3.2), available on-line and through Dover Publications.
- Peter Froehlich's Lecture notes posted to Piazza

## ***Alternate Texts:***

- Sedgewick & Wayne, Algorithms: JHU Library online edition
- Weiss, Data Structures and Algorithm Analysis in Java

## ***Other Resources:***

- Google 😊
- Code examples from Intro Programming in Java (600.107) - look in the sub-directories for examples of each topic.
- [algoviz.org](http://algoviz.org) collection of visualizations for various data structures and algorithms
- Java API -- description of classes and methods

# Grading and Help

## **Assessments:**

- Weekly Assignments: 50% Due at 11:59pm ~one week later
- Midterm: 20% In class (~Friday Oct 12)
- Final Exam: 30% During exam week (Date TBD)
  
- In-class: Not graded, but there to help you!

## **Policies:**

- Percentile scores assigned relative to the highest points awarded
- Fixed cutoffs for A+(>97); A(>93); A- (>90); B+ (>87); B (>83); B- (>80); etc
- Automatic testing and grading of coding assignments using gradescope
  
- **Grace period:** 10% penalty for up to 1 hour late
- **Late Days:** Five (5) chances to extend the deadline by 24 hours without any penalty

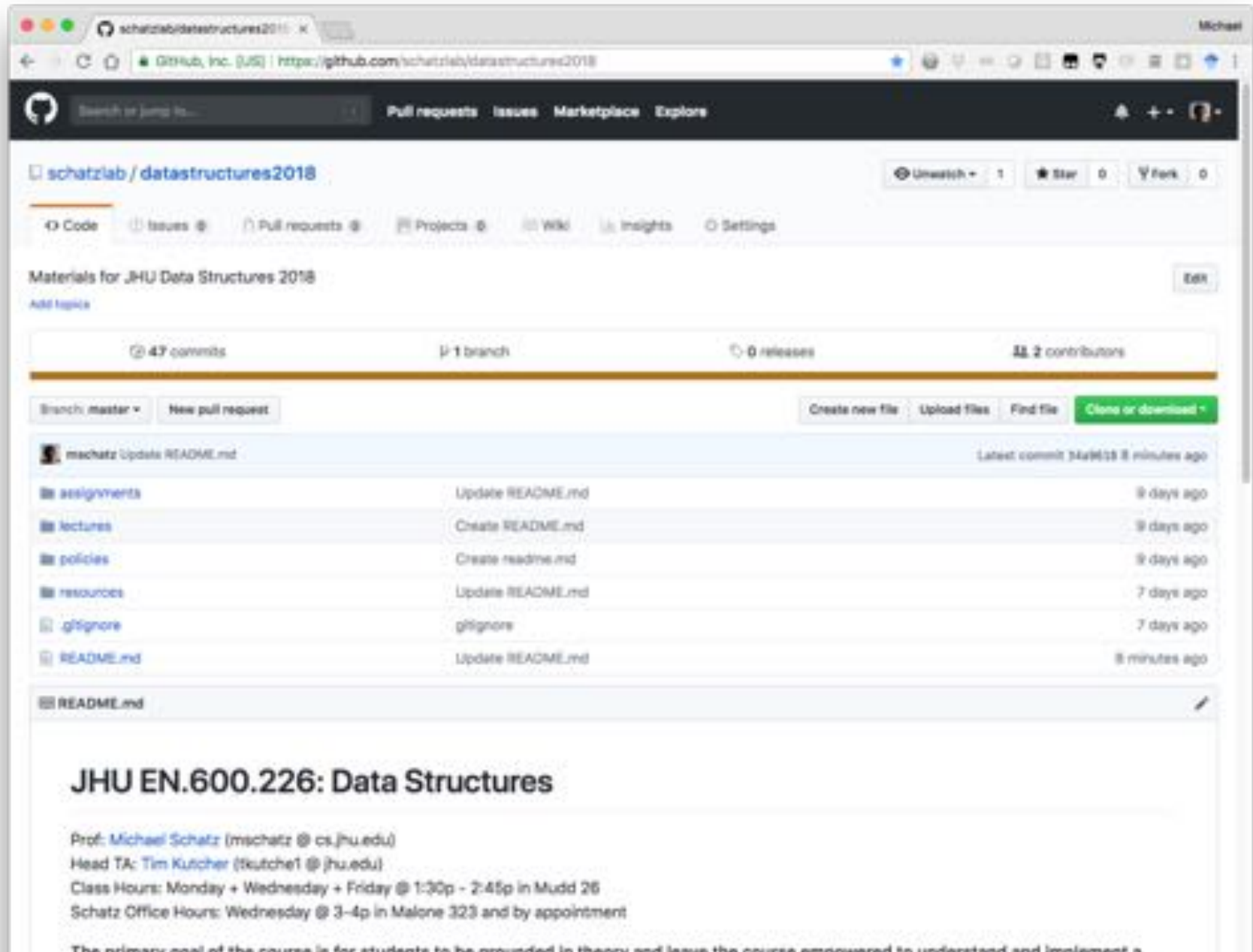
**WARNING:** If you submit >1 hour late and you don't have a late day left, then you will receive 0 points

## **Details:**

<https://github.com/schatzlab/datastructures2018/tree/master/policies>

# Course Webpage

<https://github.com/schatzlab/datastructures2018>



GitHub repository page for `schatzlab/datastructures2018`.

Repository statistics: 47 commits, 1 branch, 0 releases, 2 contributors.

Files and commits:

File	Commit Message	Time Ago
assignments	Update README.md	8 days ago
lectures	Create README.md	8 days ago
policies	Create readme.md	8 days ago
resources	Update README.md	7 days ago
.gitignore	.gitignore	7 days ago
README.md	Update README.md	8 minutes ago

Selected file: `README.md`

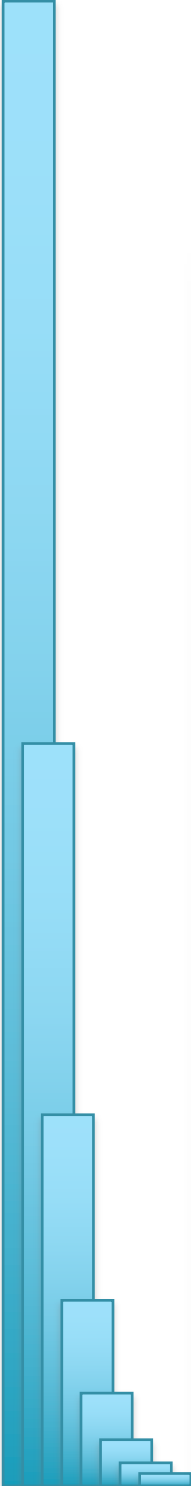
## JHU EN.600.226: Data Structures

Prof: Michael Schatz (mschatz@cs.jhu.edu)  
Head TA: Tim Kucher (tkutche1@jhu.edu)  
Class Hours: Monday + Wednesday + Friday @ 1:30p - 2:45p in Mudd 26  
Schatz Office Hours: Wednesday @ 3-4p in Malone 323 and by appointment

The primary goal of the course is for students to be surrounded in theory and leave the course empowered to understand and implement a

# Course Webpage

<https://github.com/schatzlab/datastructures2018>



Screenshot of a web browser displaying the course schedule for 'schatzlab/datastructures2018' on GitHub. The browser window shows the URL 'https://github.com/schatzlab/datastructures2018' and the user 'Michael' is logged in. The page title is 'Schedule'.

#	Date	Lecture	Readings & Resources	Assignment
1.	Th 8/30	Introduction		<a href="#">Sign Up for Piazza</a>
2.	Fr 8/31	Interfaces		
	Mon 9/3	Labor Day - No class		
3.	Wed 9/5	Arrays, Generics, and Exceptions		
4.	Fri 9/7	More Arrays		HW 1 Assigned
5.	Mon 9/10	Lists		
6.	Wed 9/12	Iterators		
7.	Fri 9/14	JUnit and Complexity Analysis		HW 2 Assigned
8.	Mon 9/17	Sorting		
9.	Wed 9/19	Stacks		
10.	Fri 9/21	Stacks and Queues		HW3 Assigned
11.	Mon 9/24	Stacks, Queues, and Deques		
12.	Wed 9/26	Lists		
13.	Fri 9/28	More Lists		HW4 Assigned
14.	Mon 10/1	Trees		
15.	Wed 10/3	More Trees		
16.	Fri 10/5	Graphs		
17.	Mon 10/8	Midterm Review 1		
18.	Wed 10/10	Midterm Review 2		
19.	Fri 10/12	Midterm!		
20.	Mon 10/15	Graph Searching		
21.	Wed 10/17	Exam		HW5, Exam

# Piazza

<https://piazza.com/jhu/fall2018/600226/home>

The screenshot shows a web browser window with the Piazza website. The browser's address bar displays the URL <https://piazza.com/class/j345wshd4w3w97cid+8>. The page header includes the Piazza logo, a class ID (600.226), and navigation links for Resources, Statistics, and Manage Class. The user's name, Michael Schatz, is visible in the top right corner.

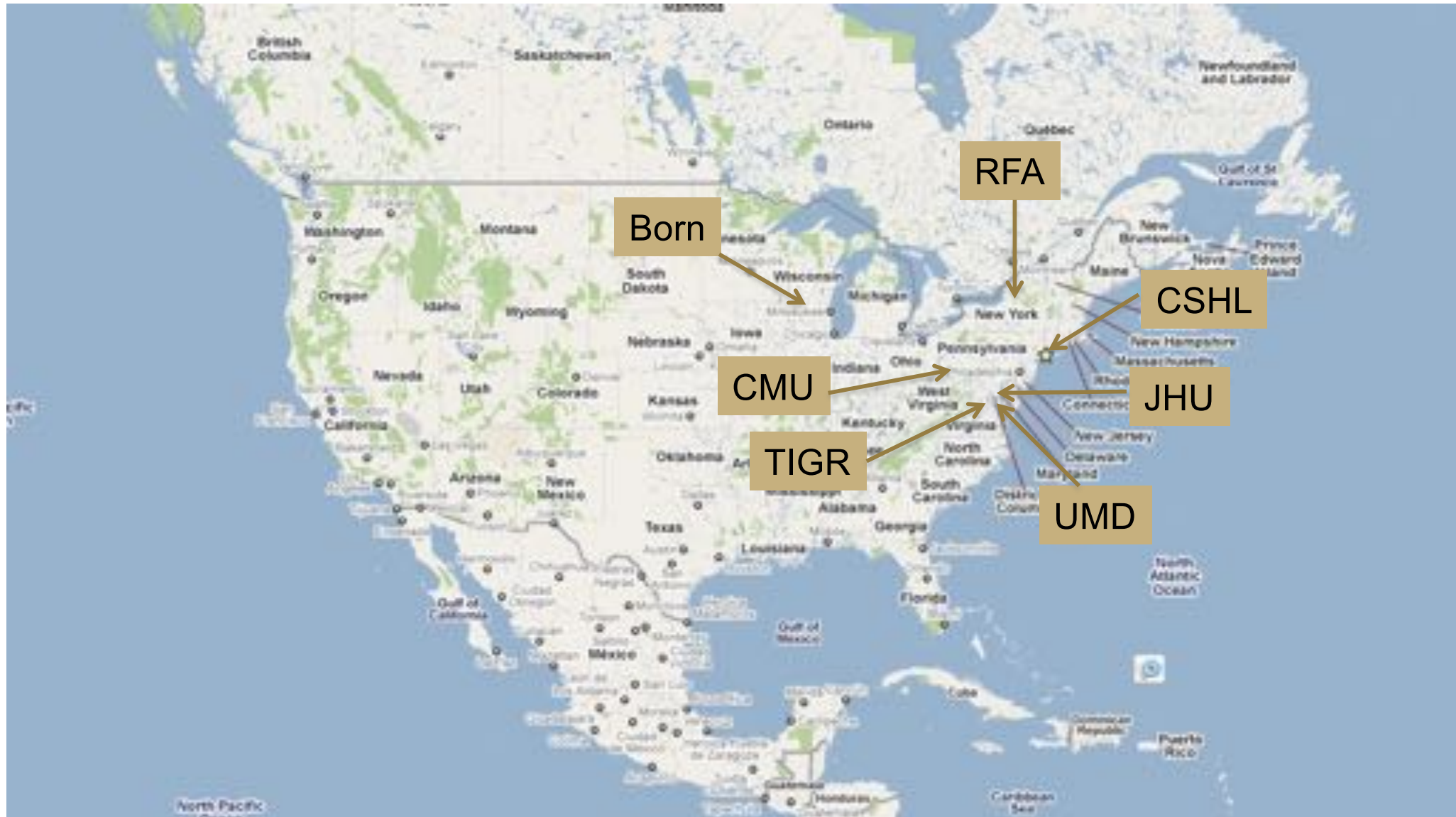
The main content area is titled "Welcome to Piazza!" and includes a message from Michael Schatz. The message states: "Students, Welcome to Piazza! We'll be conducting all class-related discussion here this term. The quicker you begin asking questions on Piazza (rather than via email), the quicker you'll benefit from the collective knowledge of your classmates and instructors. We encourage you to ask questions when you're struggling to understand a concept -- you can even do so anonymously." Below the message is a "reply" button and a "good note" button.

On the left side, there is a sidebar with a "New Post" button and a search bar. Below the search bar, there are sections for "FAVORITES" and "LAST WEEK". The "FAVORITES" section shows a post titled "Welcome to Piazza!" with a date of 8/22/18. The "LAST WEEK" section shows a post titled "Welcome to Piazza!" with a date of 8/22/18.

At the bottom, there is a section for "followup discussions" with a text input field for "Compose a new followup discussion".



# A Little About Me





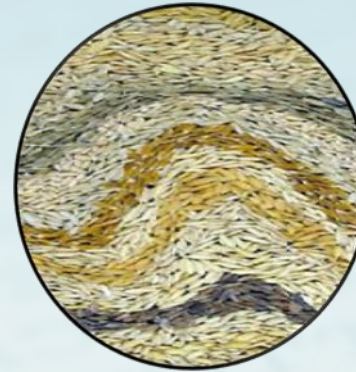
# Schatzlab Overview



## Human Genetics

Role of mutations in disease

Nattestad et al. (2018)  
Feigin et al. (2017)



## Agricultural Genomics

Genomes & Transcriptomes

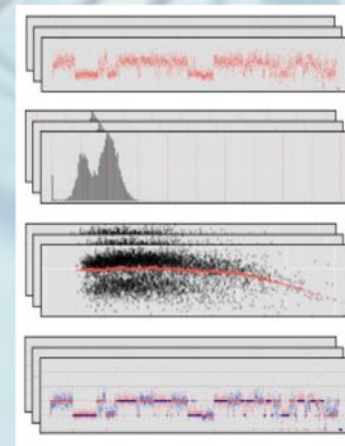
Lemmon et al. (2016)  
Ming et al. (2015)



## Algorithmics & Systems Research

Ultra-large scale biocomputing

Stevens et al. (2015)  
Marcus et al. (2014)



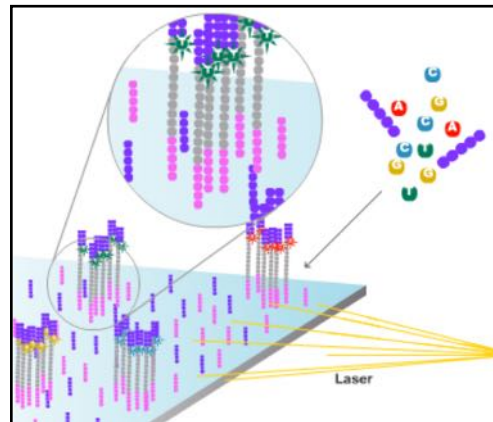
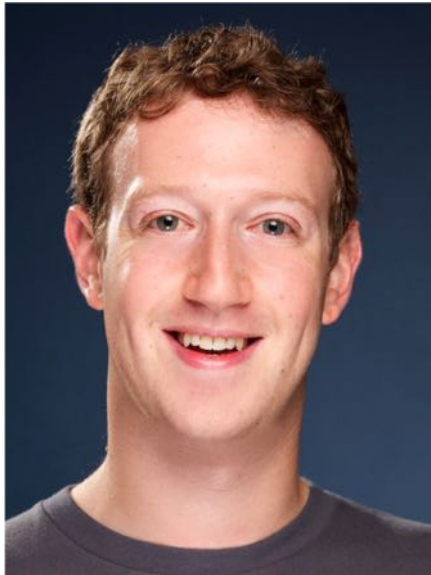
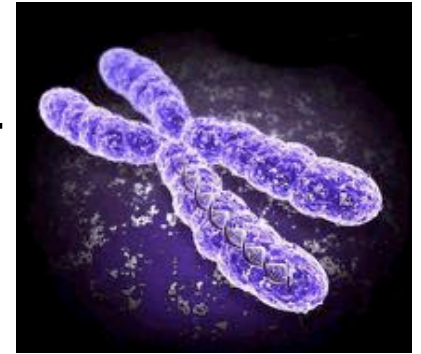
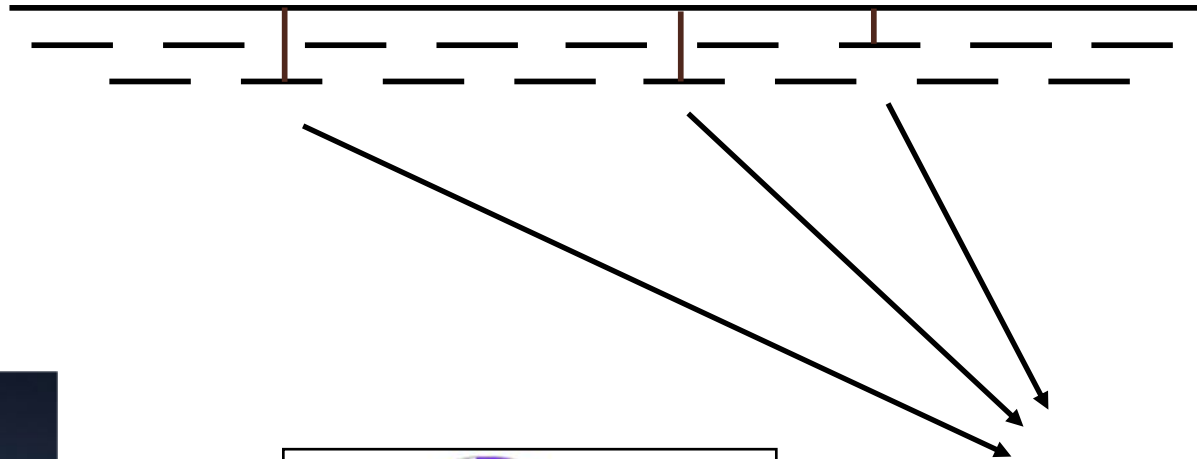
## Single Cell & Single Molecule

CNVs, SVs, & Cell Phylogenetics

Sedlazeck et al. (2018)  
Garvin et al. (2015)

# Personal Genomics

How does your genome compare to the reference?



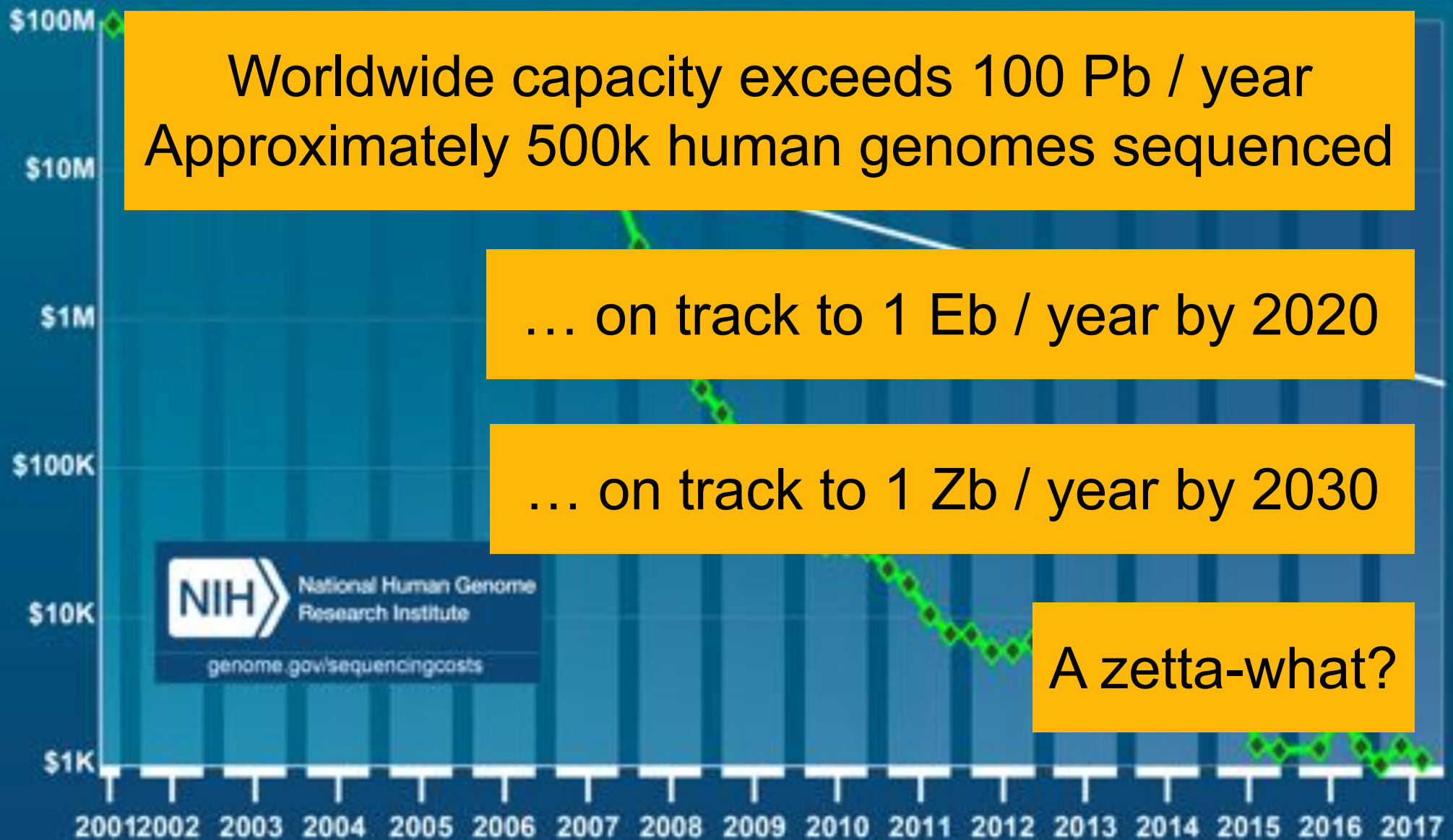
Heart Disease

Cancer

Technology

Innovator

# Cost per Genome



<http://www.genome.gov/sequencingcosts/>

# How much is a zettabyte?

Unit	Size	$\sim 2^x$
Byte	1	$2^0$
Kilobyte	1,000	$2^{10}$
Megabyte	1,000,000	$2^{20}$
Gigabyte	1,000,000,000	$2^{30}$
Terabyte	1,000,000,000,000	$2^{40}$
Petabyte	1,000,000,000,000,000	$2^{50}$
Exabyte	1,000,000,000,000,000,000	$2^{60}$
Zettabyte	1,000,000,000,000,000,000,000	$2^{70}$



# How much is a zettabyte?



100 GB / Genome  
4.7GB / DVD  
~20 DVDs / Genome

X

10,000,000,000 Genomes

=

1ZB Data  
200,000,000,000 DVDs



150,000 miles of DVDs  
~ ½ distance to moon



Both currently ~100PB  
And growing exponentially

# Science

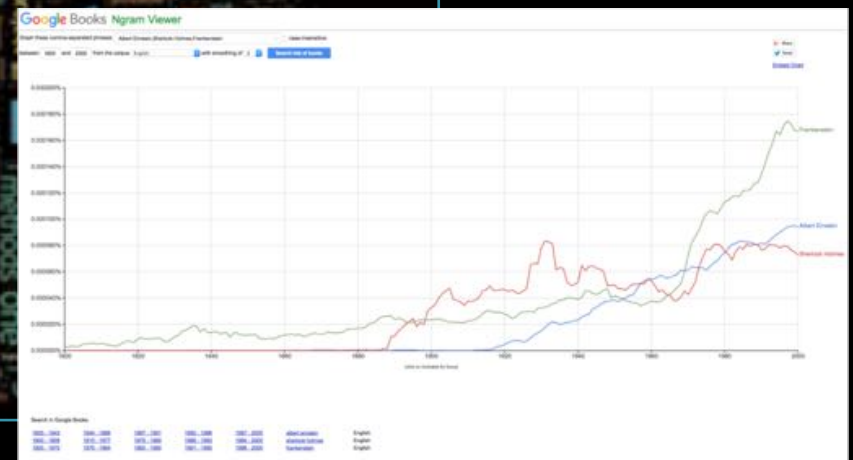
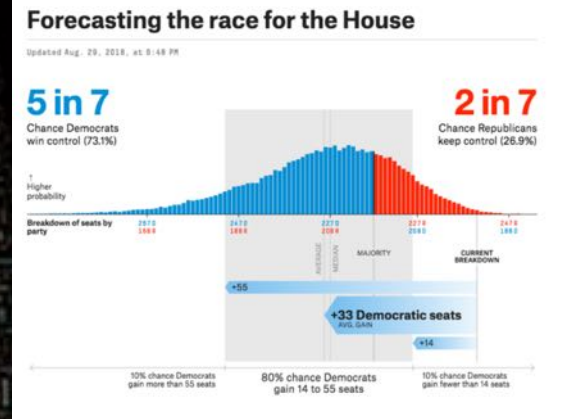
11 February 2011 | \$10

example knowledge

data

AAAS

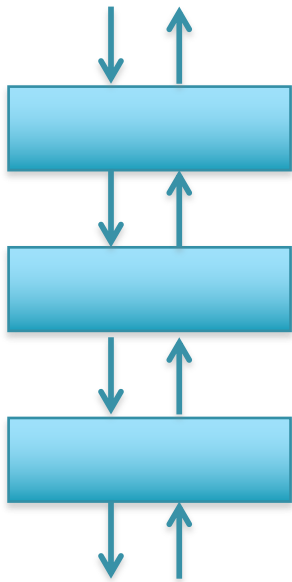






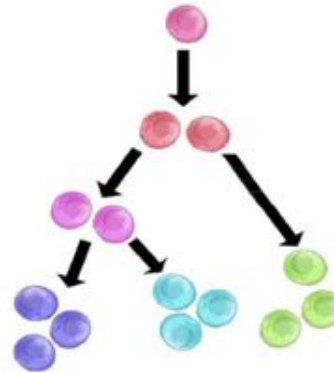
# Data Structures

## Lists



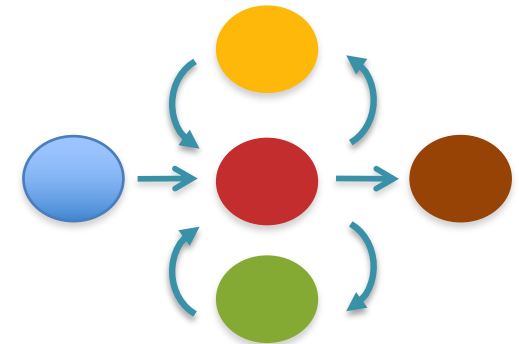
- Single/Double
- Stacks/Queues/Dequeues
- Skip

## Trees



- Binary, AVL Trees
- Heaps
- Self Balancing

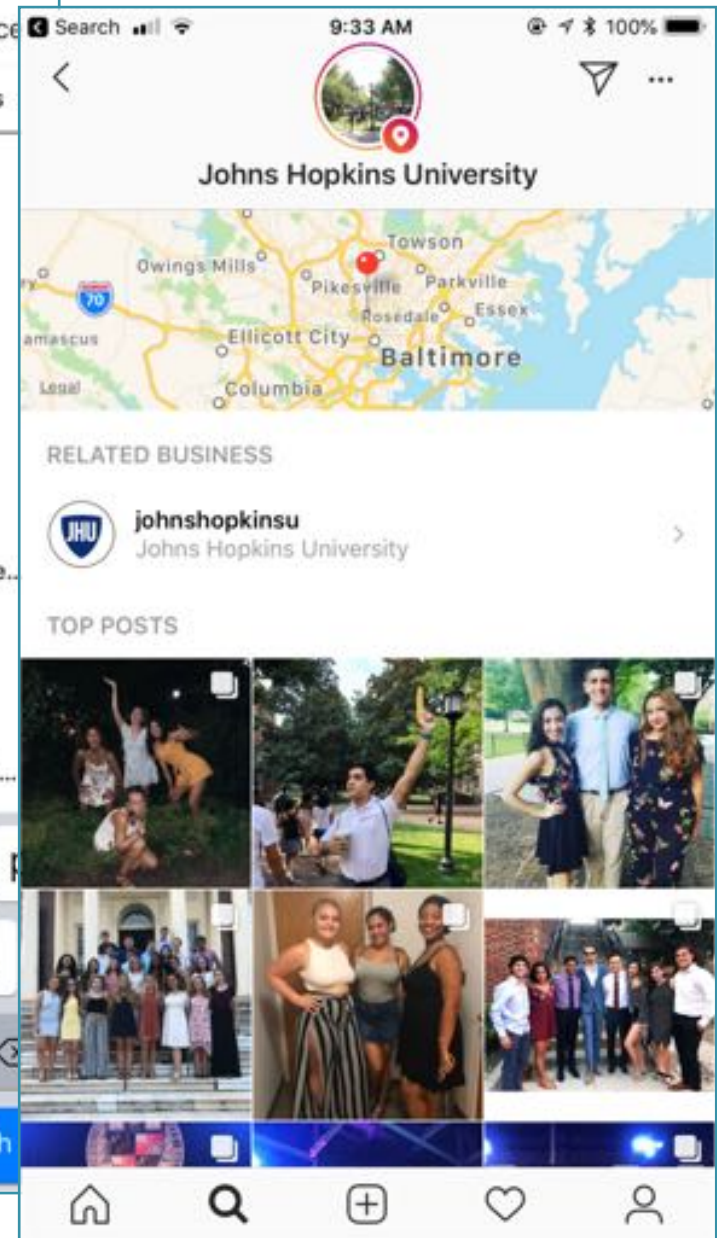
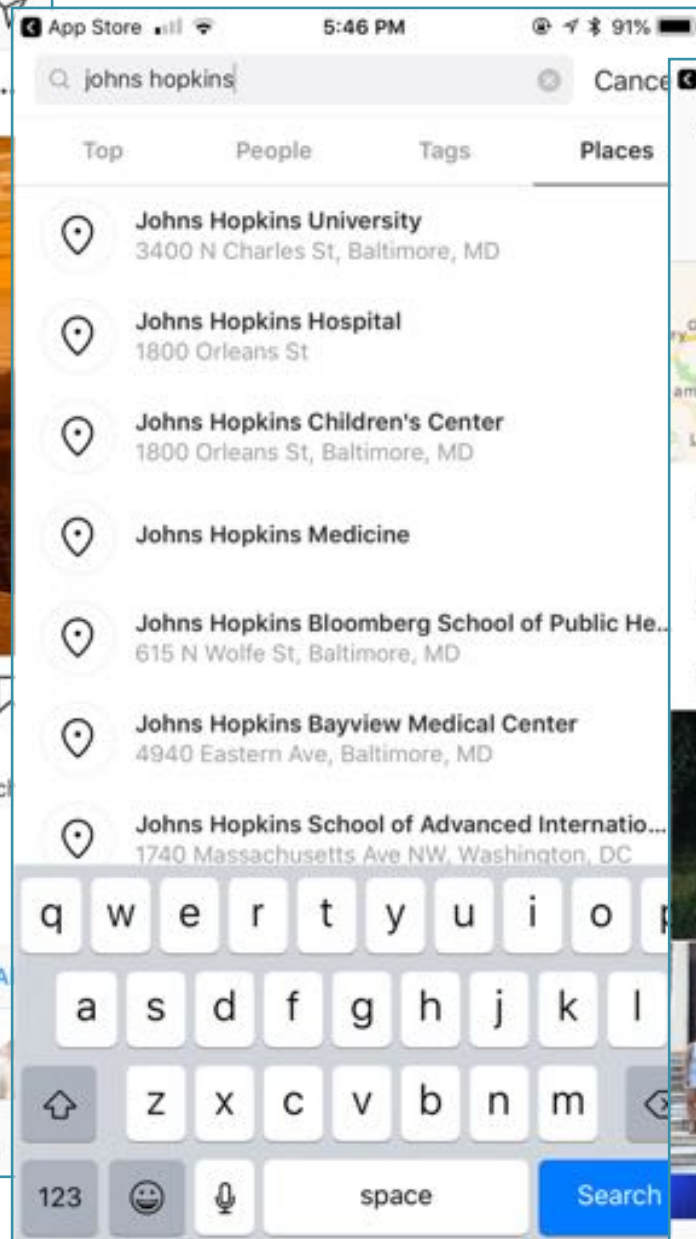
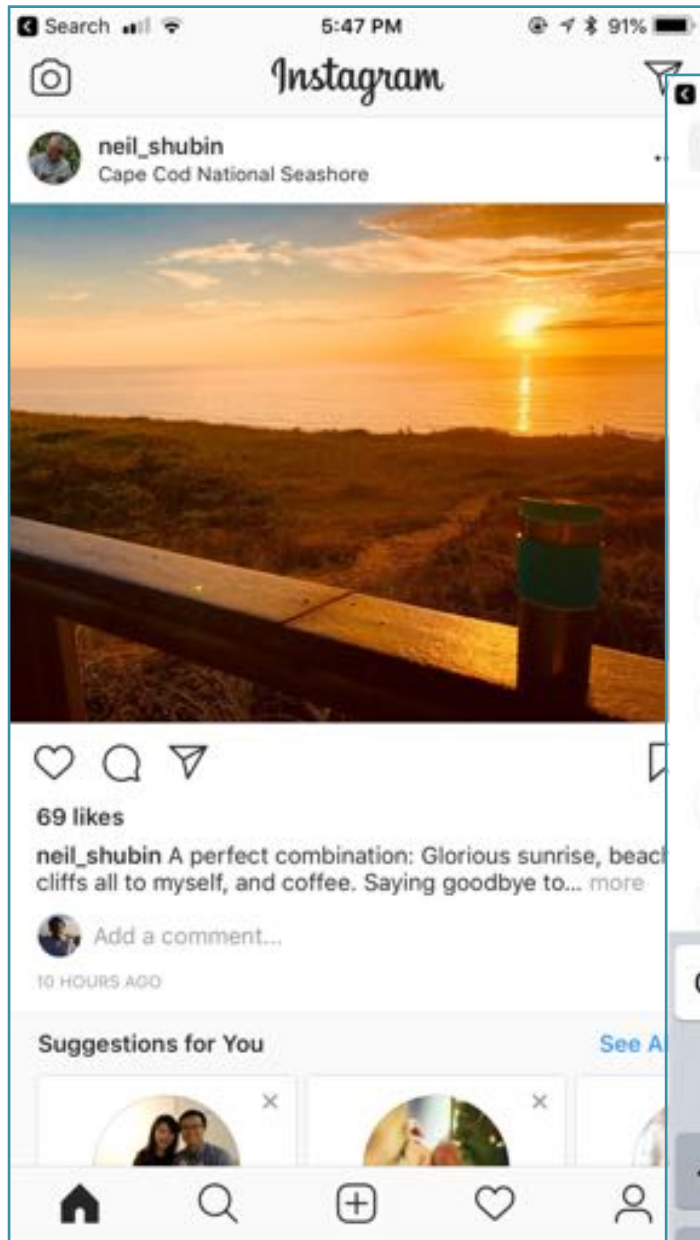
## Graphs



- Graph Representations
- Traversing
- Union Find

***Building, searching, traversing, analyzing  
Make you big-data superheroes 😊***

# Instagram



# Data Structures of Instagram

## ***Incredibly popular app:***

~800M active users

>20B photos, >60M per day!

<https://www.quora.com/How-many-photos-are-being-uploaded-on-Instagram-daily>

## ***How to find all photos near a given site?***

Modern clock speed: 1 instruction / nanosec

Practical processing speed: 1000 photos / sec

1M seconds = ~11.5 days

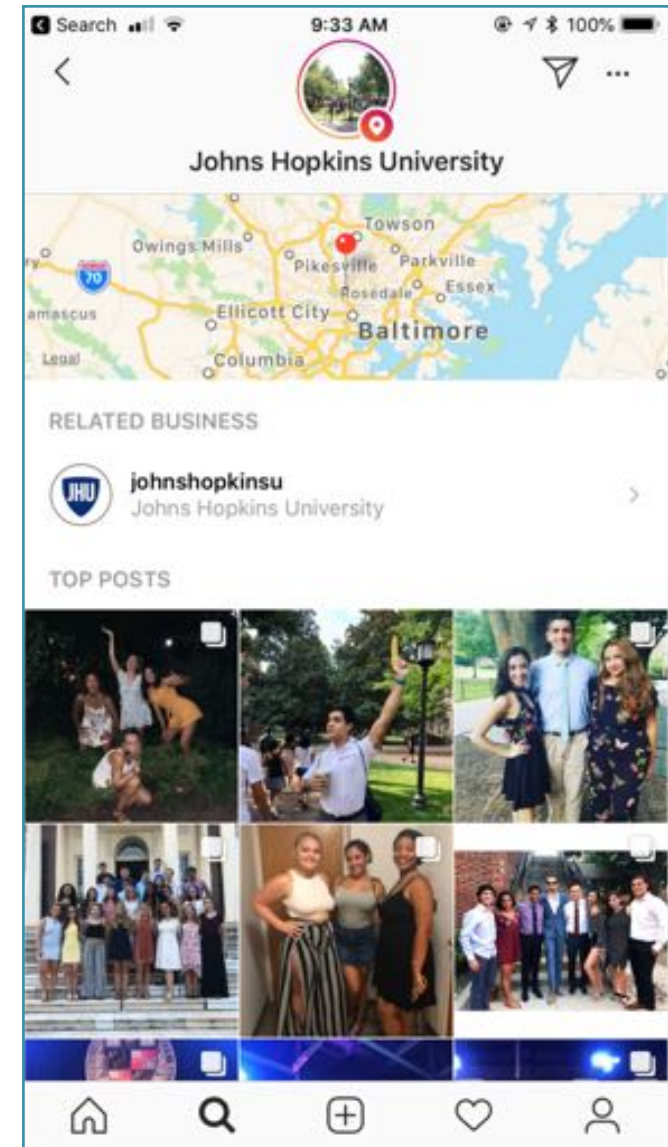
20B photos / 1000 photos / s = 20M sec  
= ~230 days

## ***What if all users search at the same time?***

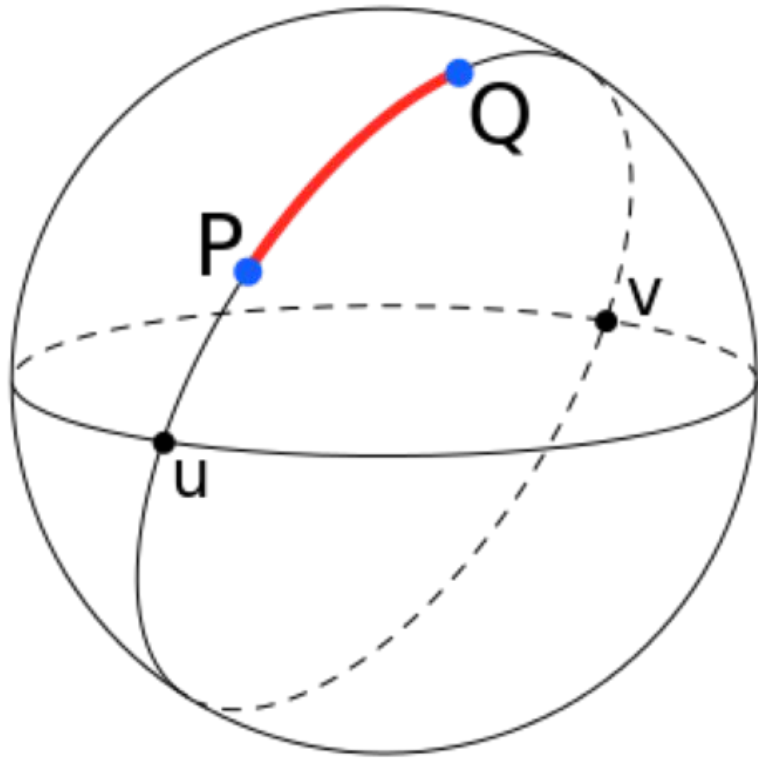
230 days \* 800M users = 184B days  
= ~500M years



How can we make it go faster?



# Data Structures of Instagram



$$\Delta\sigma = \arctan \frac{\sqrt{(\cos \phi_2 \cdot \sin(\Delta\lambda))^2 + (\cos \phi_1 \cdot \sin \phi_2 - \sin \phi_1 \cdot \cos \phi_2 \cdot \cos(\Delta\lambda))^2}}{\sin \phi_1 \cdot \sin \phi_2 + \cos \phi_1 \cdot \cos \phi_2 \cdot \cos(\Delta\lambda)}.$$

[https://en.wikipedia.org/wiki/Great-circle\\_distance](https://en.wikipedia.org/wiki/Great-circle_distance)

## *Inside Instagram*

Search: JHU

Where: 39.32N 76.62W

Photo #1

Where: 37.77N 122.41W (SFO)

URL: [instagram.com/p/1](https://www.instagram.com/p/1)

Photo #2

Where: 20.63N 76.77W (Cuba)

URL: [instagram.com/p/2](https://www.instagram.com/p/2)

...

Photo #3526224

Where: 39.32N 76.63W (JHU!)

URL: [instagram.com/p/3526224](https://www.instagram.com/p/3526224)

# Show me the photos!

Linear Search (aka Brute force): try all 20B photos

#1: 37.77N 122.41W: No

#2: 20.63N 76.77W: No

#3: 21.30N 157.85W: No

...

**#3,526,224 39.32N 76.63W: Yes!**

...

#19,999,999,999 48.85N 2.34E No

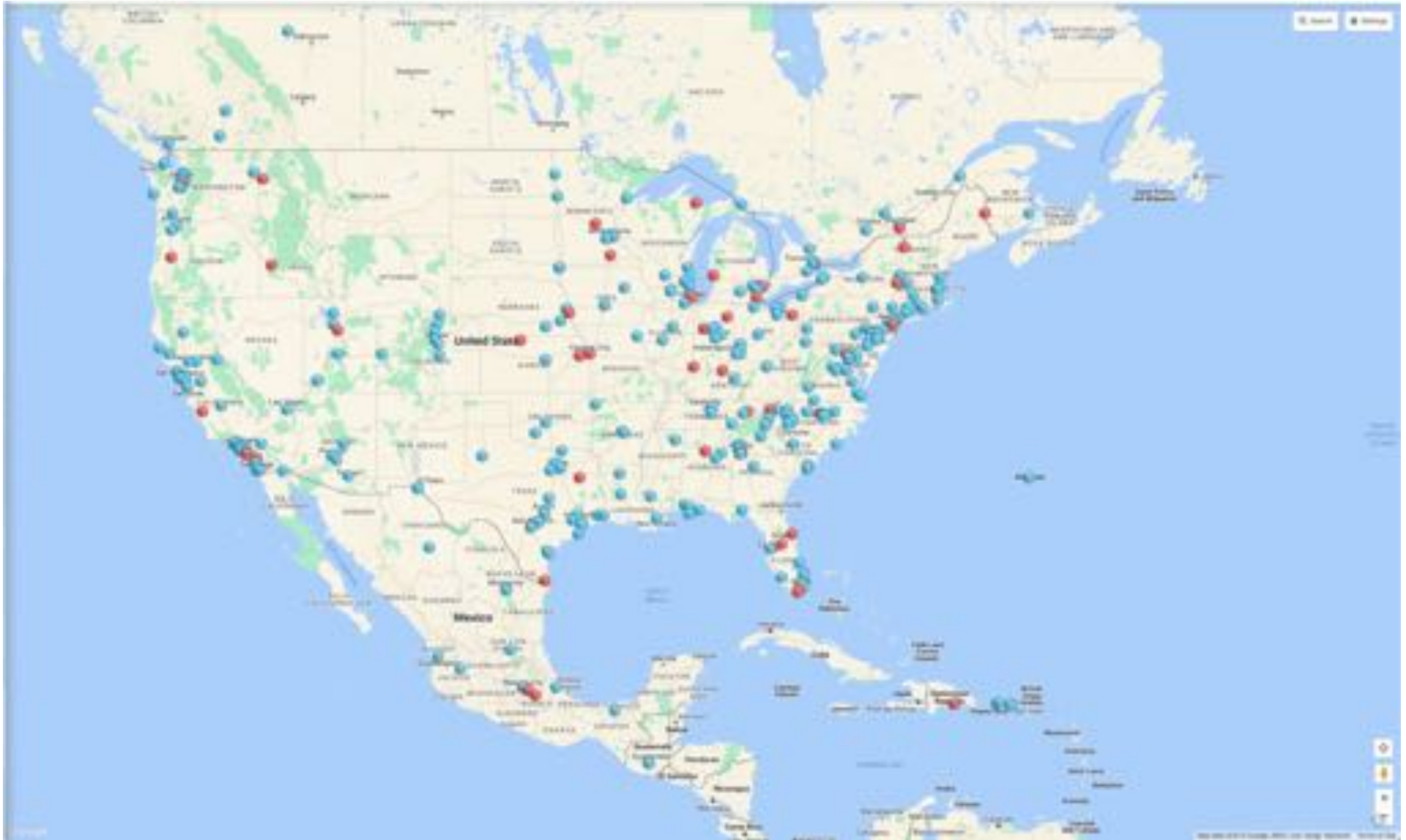
#20,000,000,000 35.65N 139.83E No

If you get really lucky you might find a few nearby photos quickly that  
you can return first

***What happens if there are no photos at the search site?***

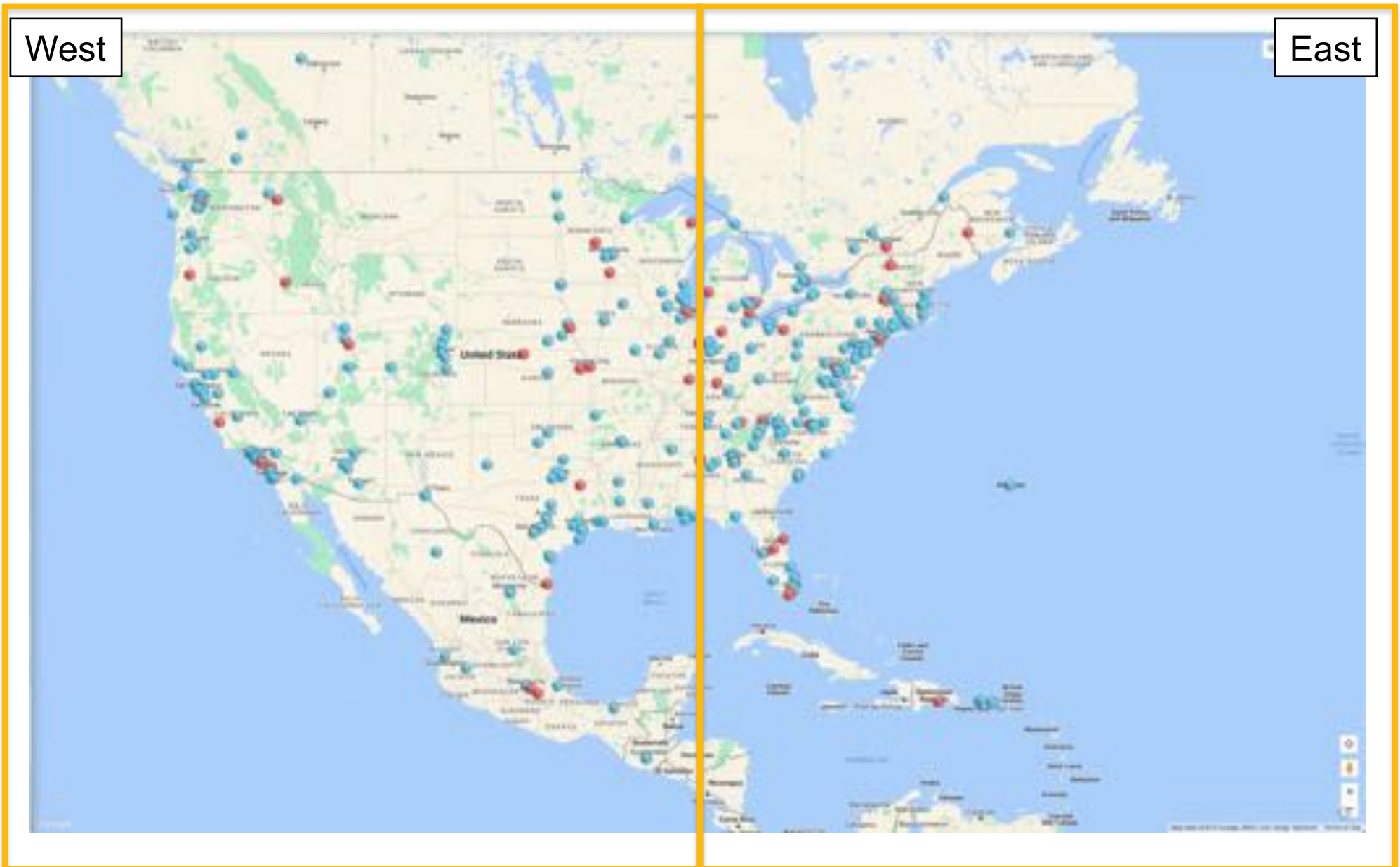


# Show me the photos!



***What can you do to speed up the search?***  
***Note: The computer can only “see” one photo at a time***

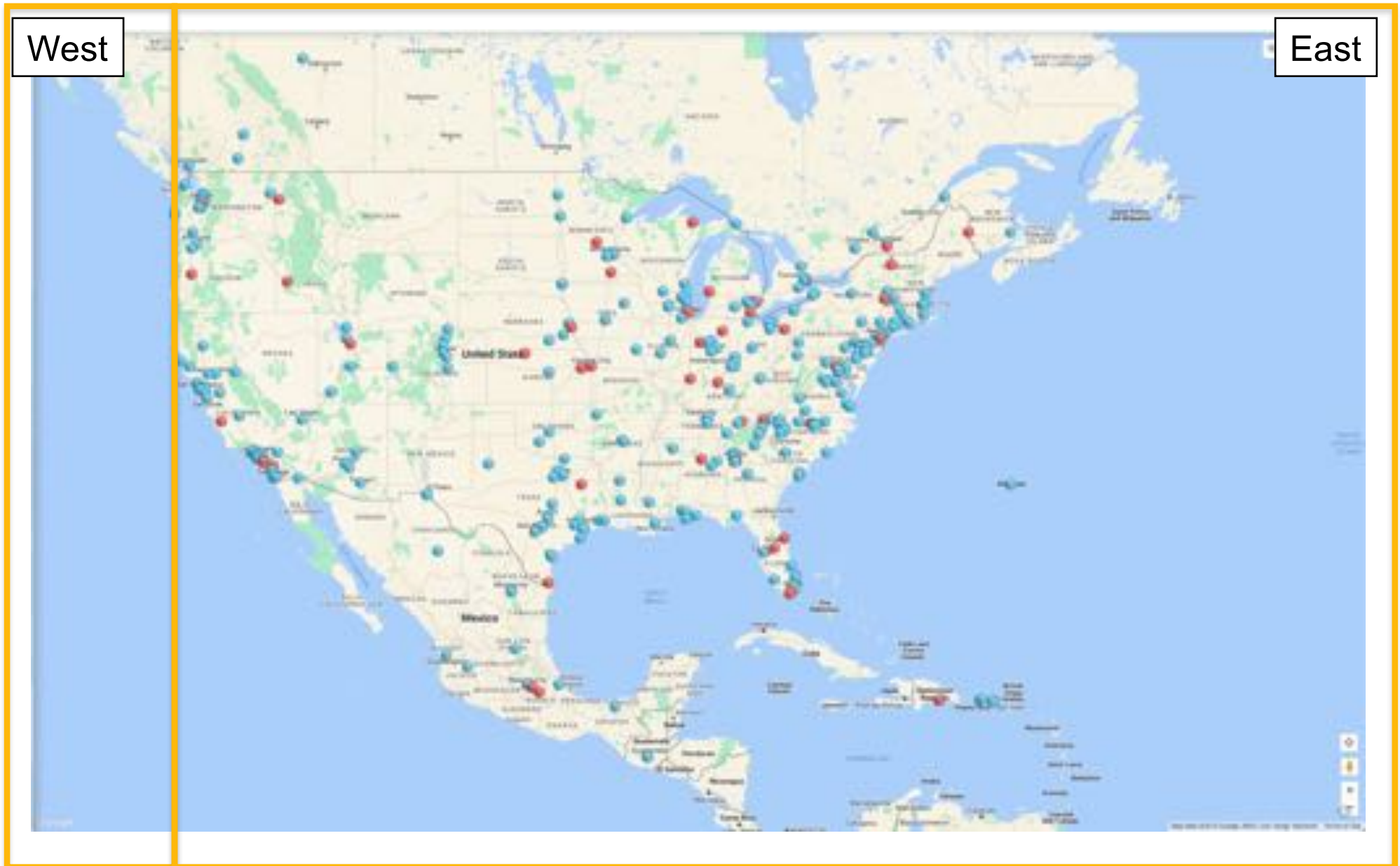
# Show me the photos!



Partition the data into 2 lists, each search takes half as long!

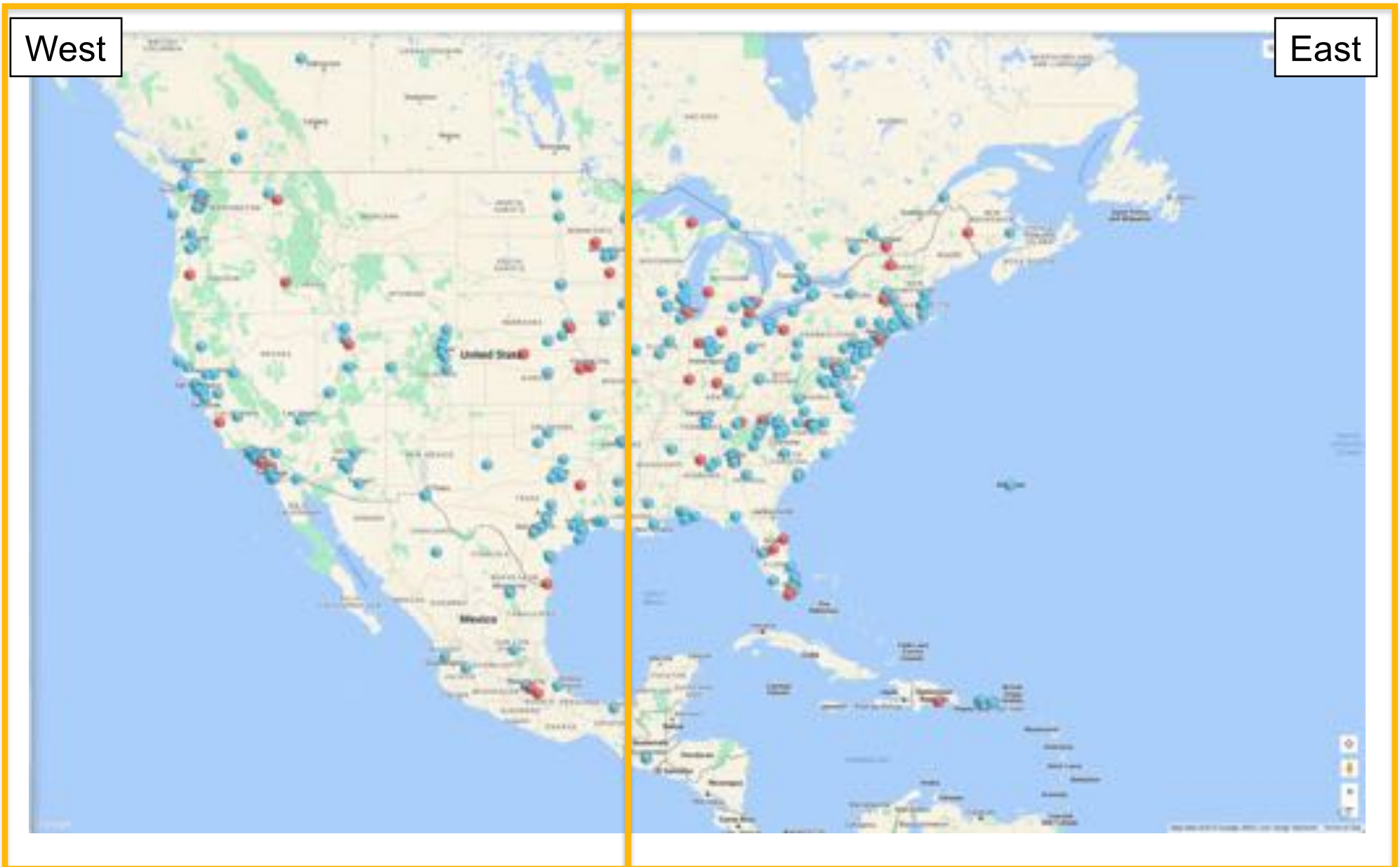


# Show me the photos!



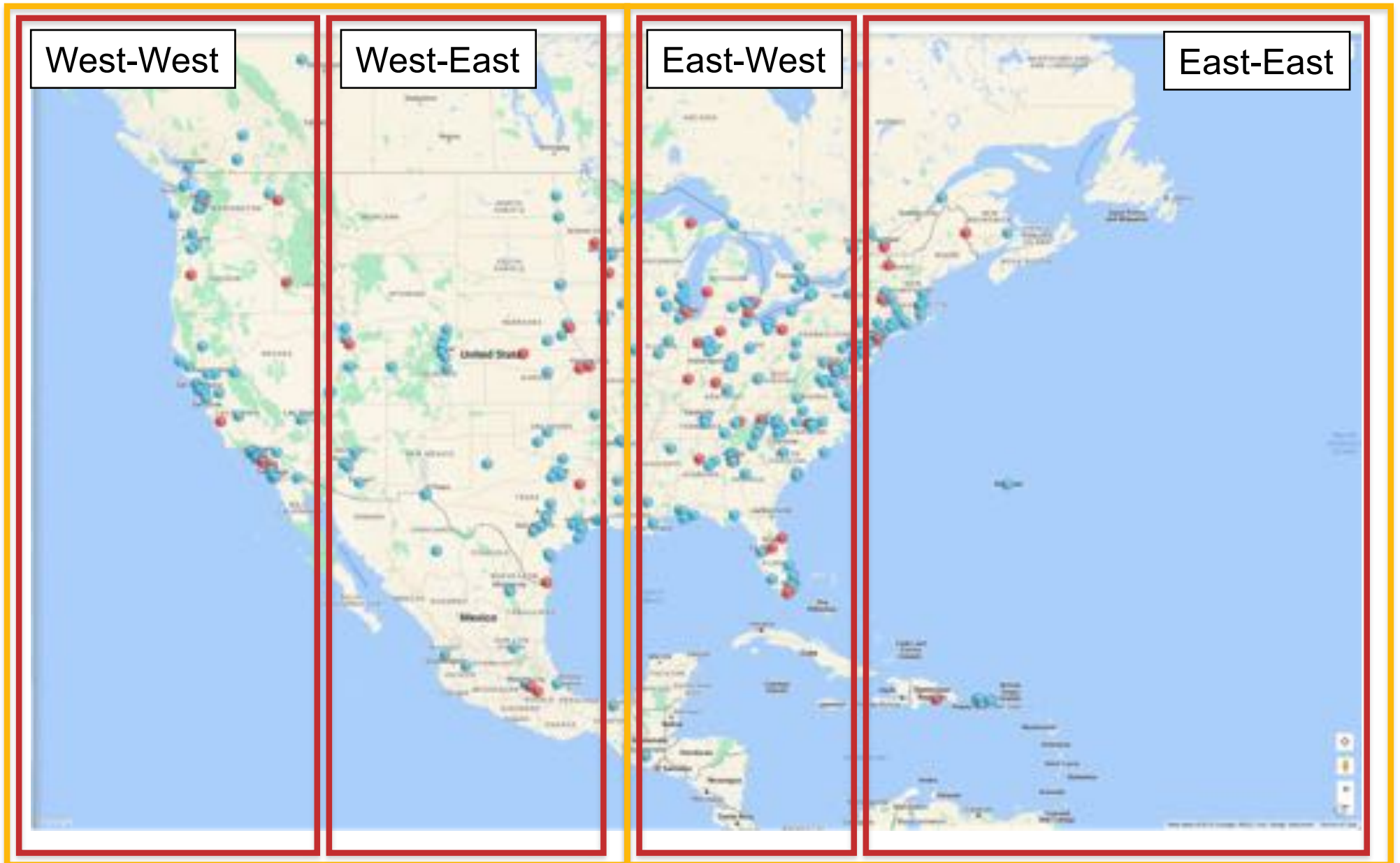
Why is this a bad split? What would be the perfect split?

# Show me the photos!



Ideal split will be exactly 50/50 (median east-west coordinate of sites)

# Show me the photos!



Partition again! Each sublist has  $N/4$  elements!

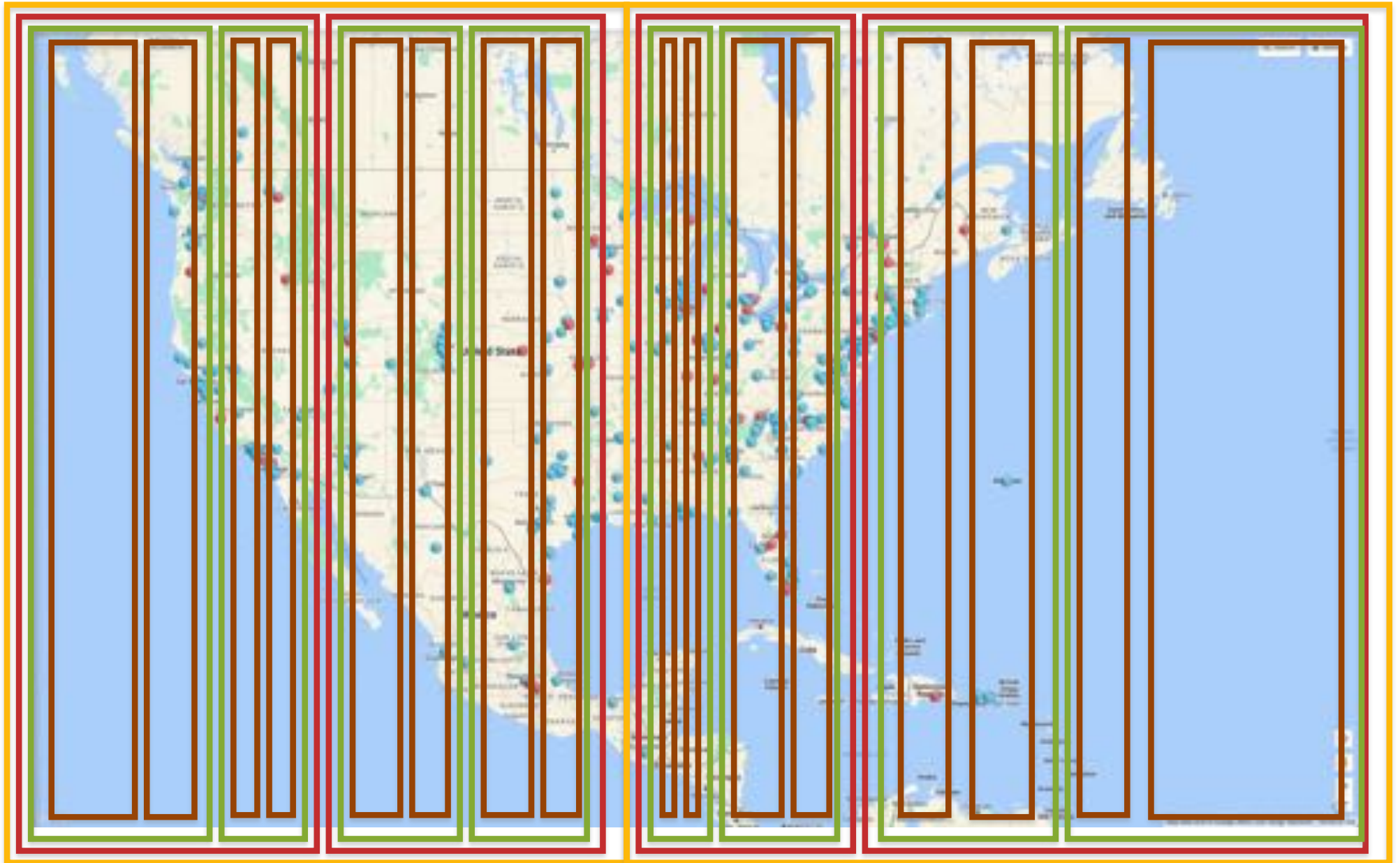


# Show me the photos!



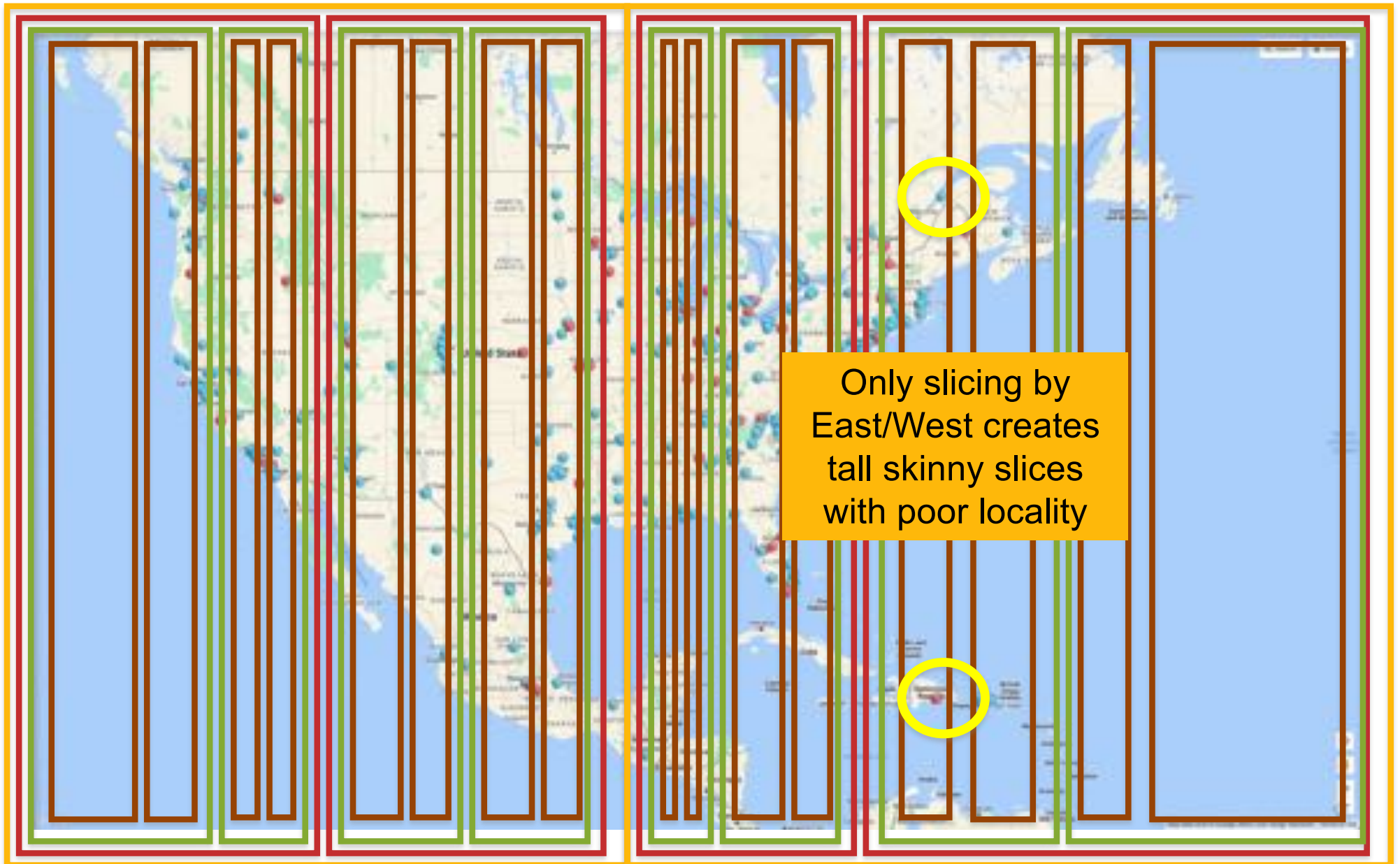
Partition again! Each sublist has  $N/8$  elements!

# Show me the photos!



Partition again! Each sublist has  $N/16$  elements!

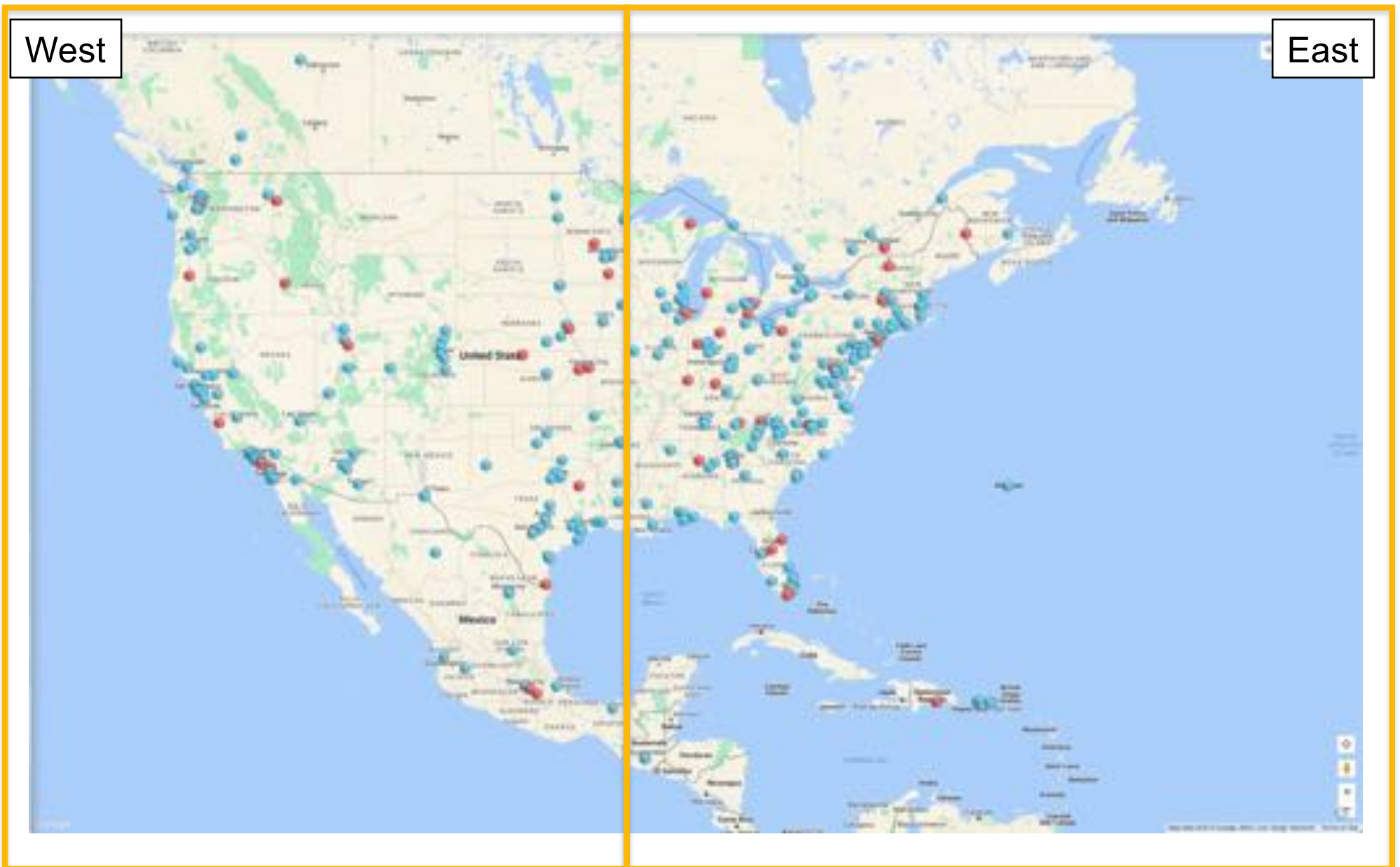
# Show me the photos!



Partition again! Each sublist has  $N/16$  elements!



# Show me the photos!

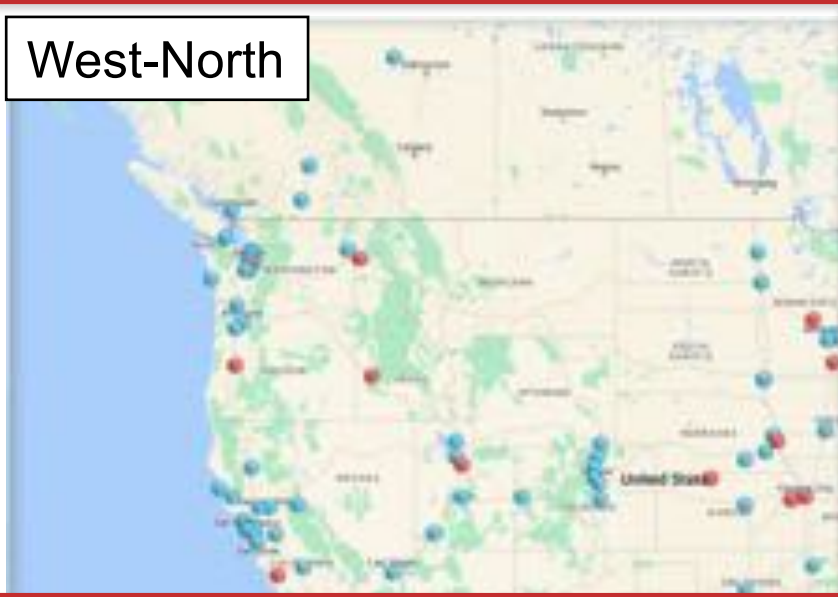


Ideal split will be exactly 50/50 (median east-west coordinate)



# Show me the photos!

West-North



East-North



West-South

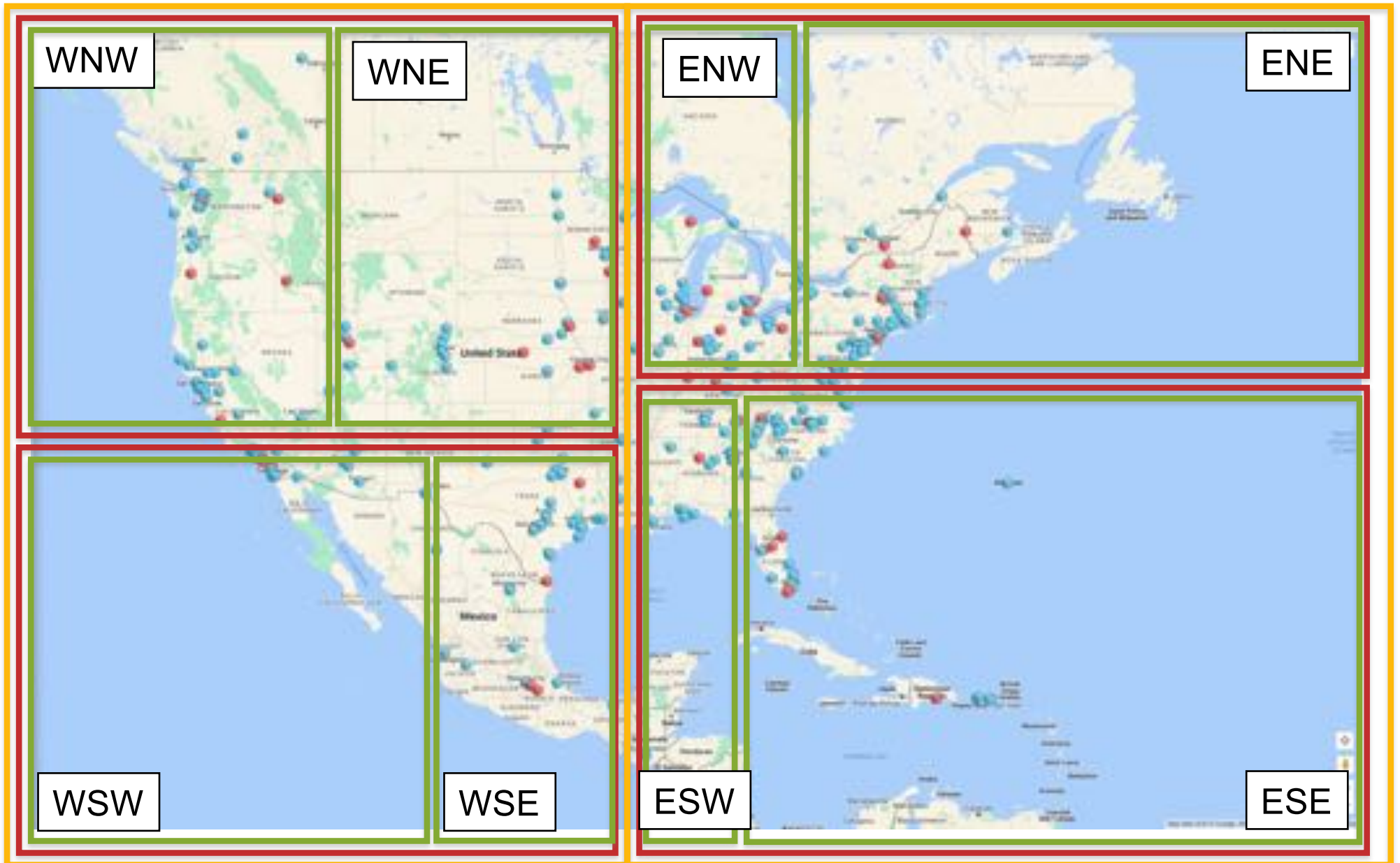


East-South



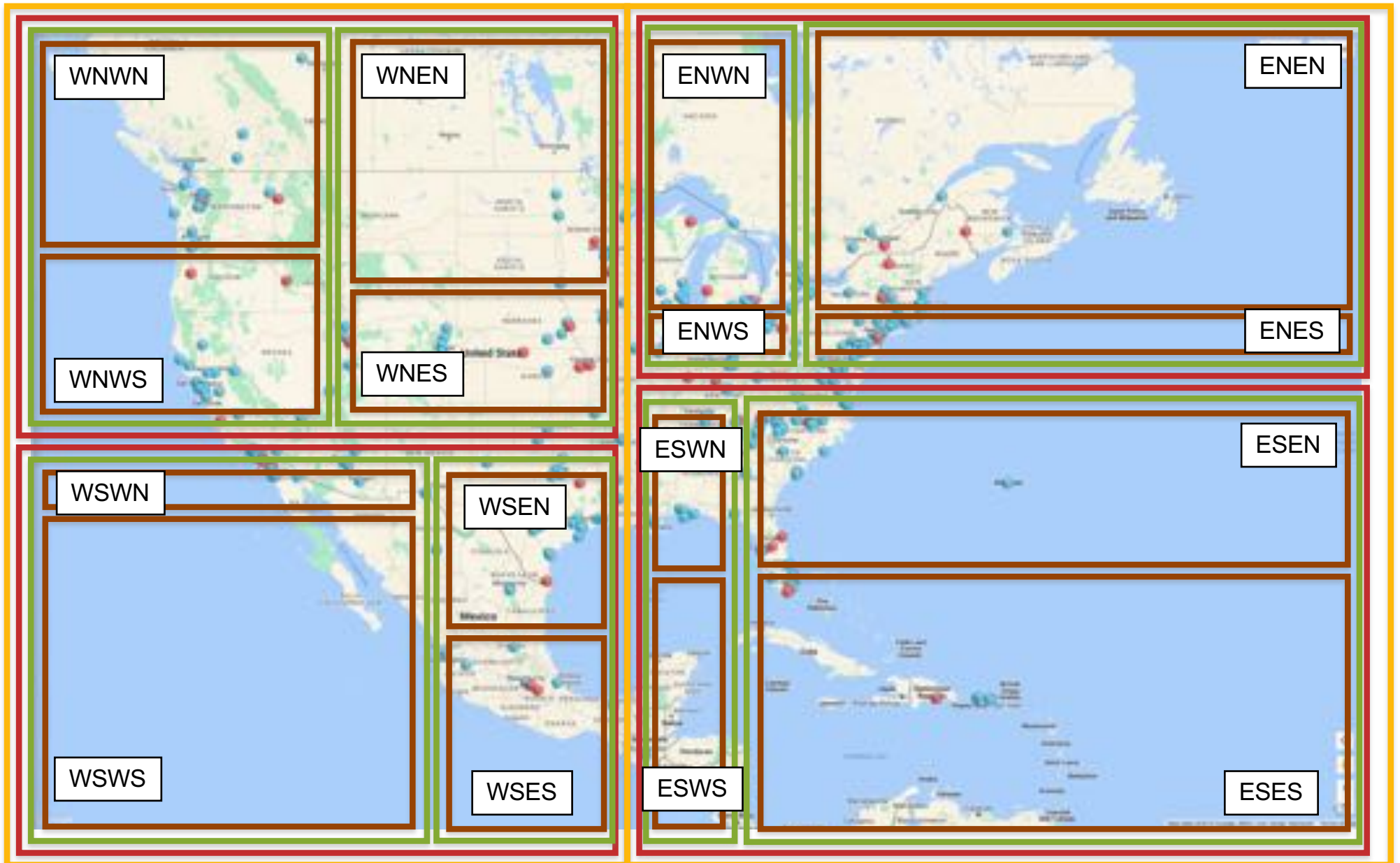
***Alternate splits: Each sublist has  $N/4$  element & balanced in both dimensions***

# Show me the photos!



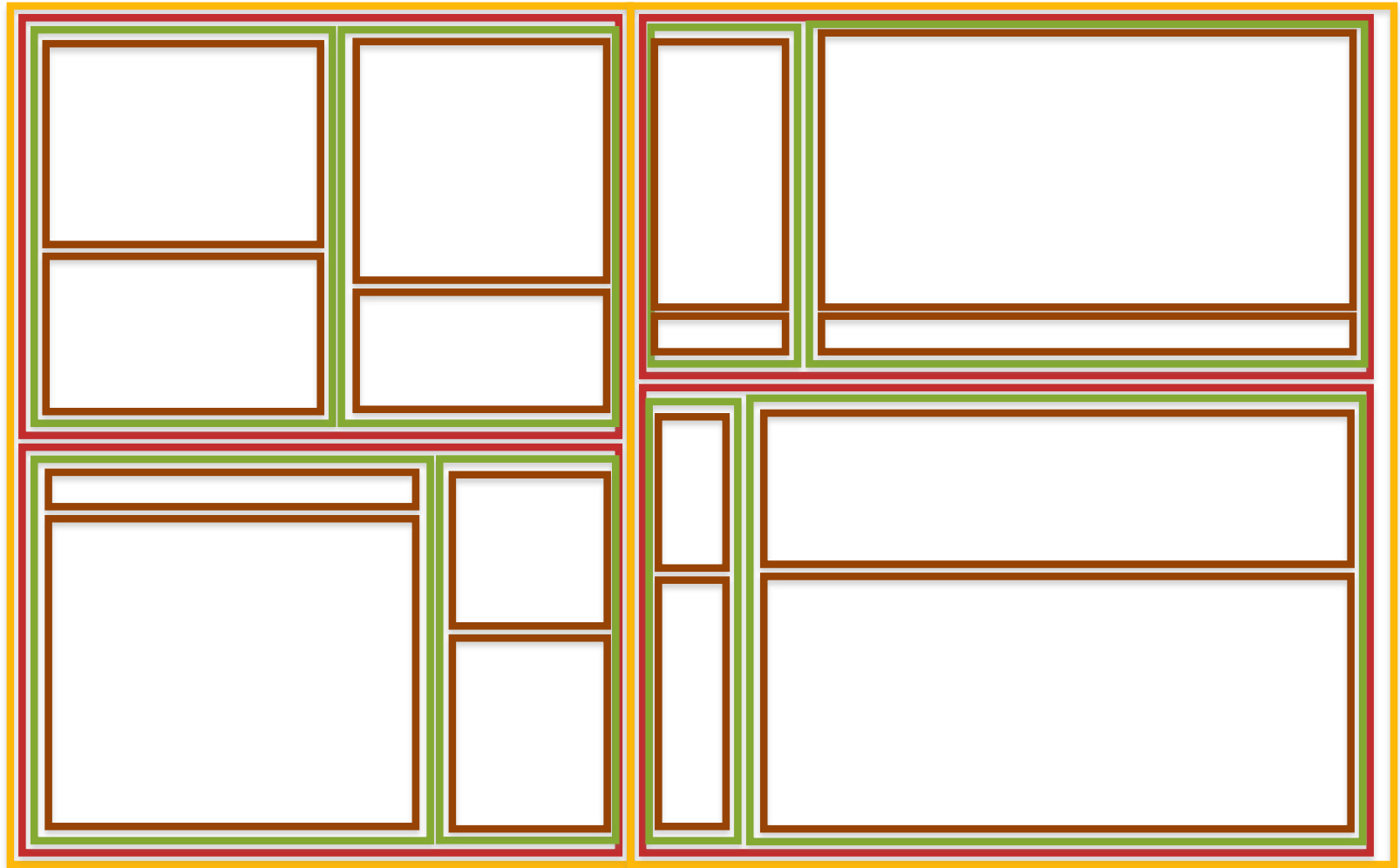
Each sublist has  $N/8$  elements & Balanced in both dimensions

# Show me the photos!



Each sublist has N/16 elements & Balanced in both dimensions

# Advanced Data Structure #1: K-d tree



Balanced Binary Search Tree invented by Jon Louis Bentley in 1975  
Generalization of the ubiquitous binary search tree  
Very fast to build & search almost any type of spatial data

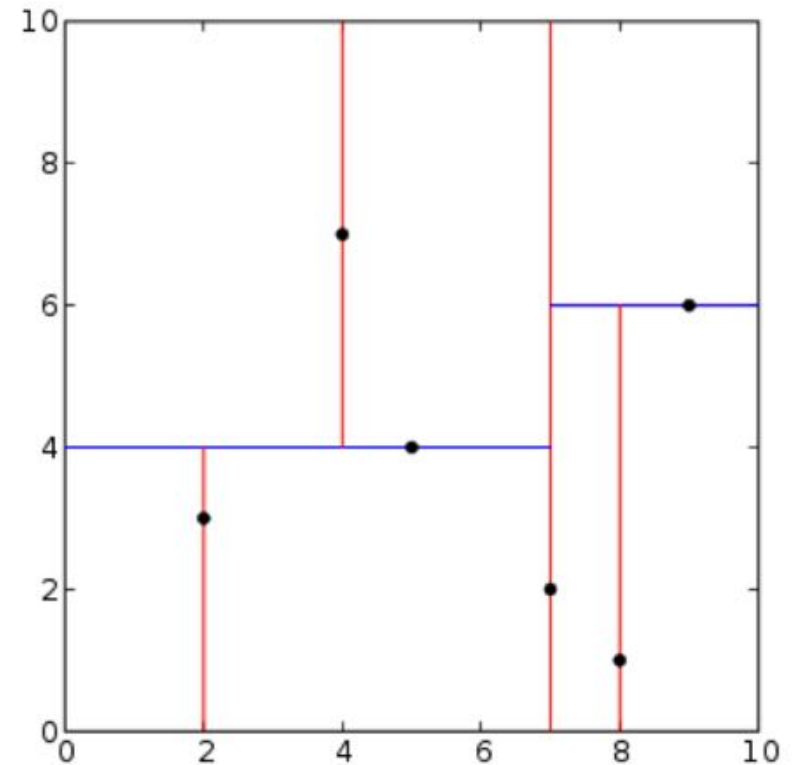
# k-d tree pseudocode

```
Photo getNearest(Point myLoc)
{
    // Region class stores partitions & photos
    Region r = allPhotos

    // While more partitions to go
    while (r.numPhotos() > 1)
    {
        // Partition on Lat/Long
        Dimension d = r.splitDim()

        // Check the relevant coordinate
        if (myLoc.getDim(d) <= r.split)
        {
            // branch to the west/south
            r = r.lo()
        }
        else
        {
            // branch to the east/north
            r = r.hi()
        }
    }

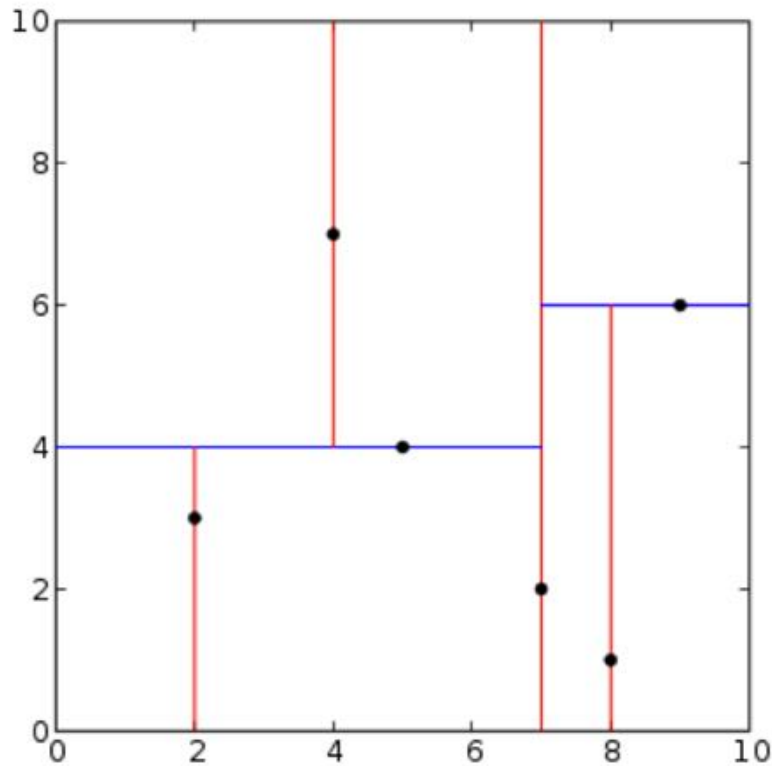
    // just 1 photo, done!
    return r.getPhoto()
}
```



K-d tree data structure to spatially index a large data index the photos

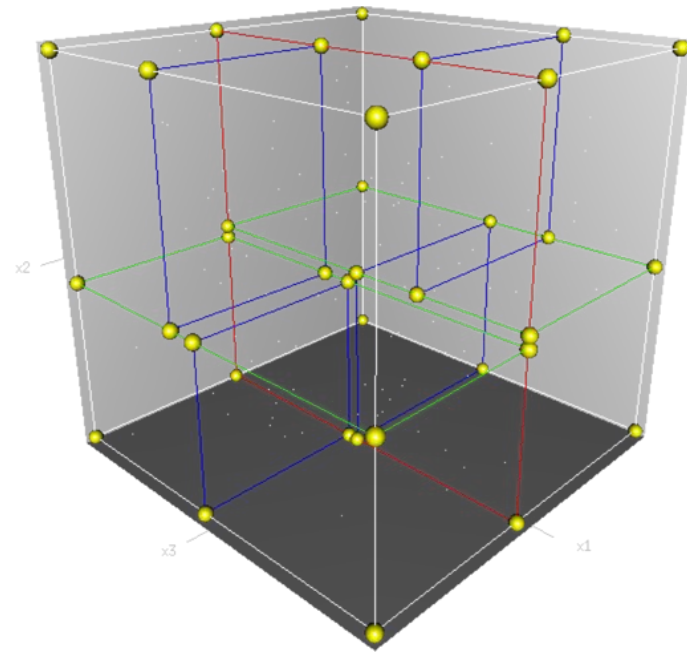
What else might you want to index?

# k-d trees in higher dimensions



**2d tree:**

Alternate left/right, top/bottom



**3d tree:**

Alternate left/right, top/bottom, up/down

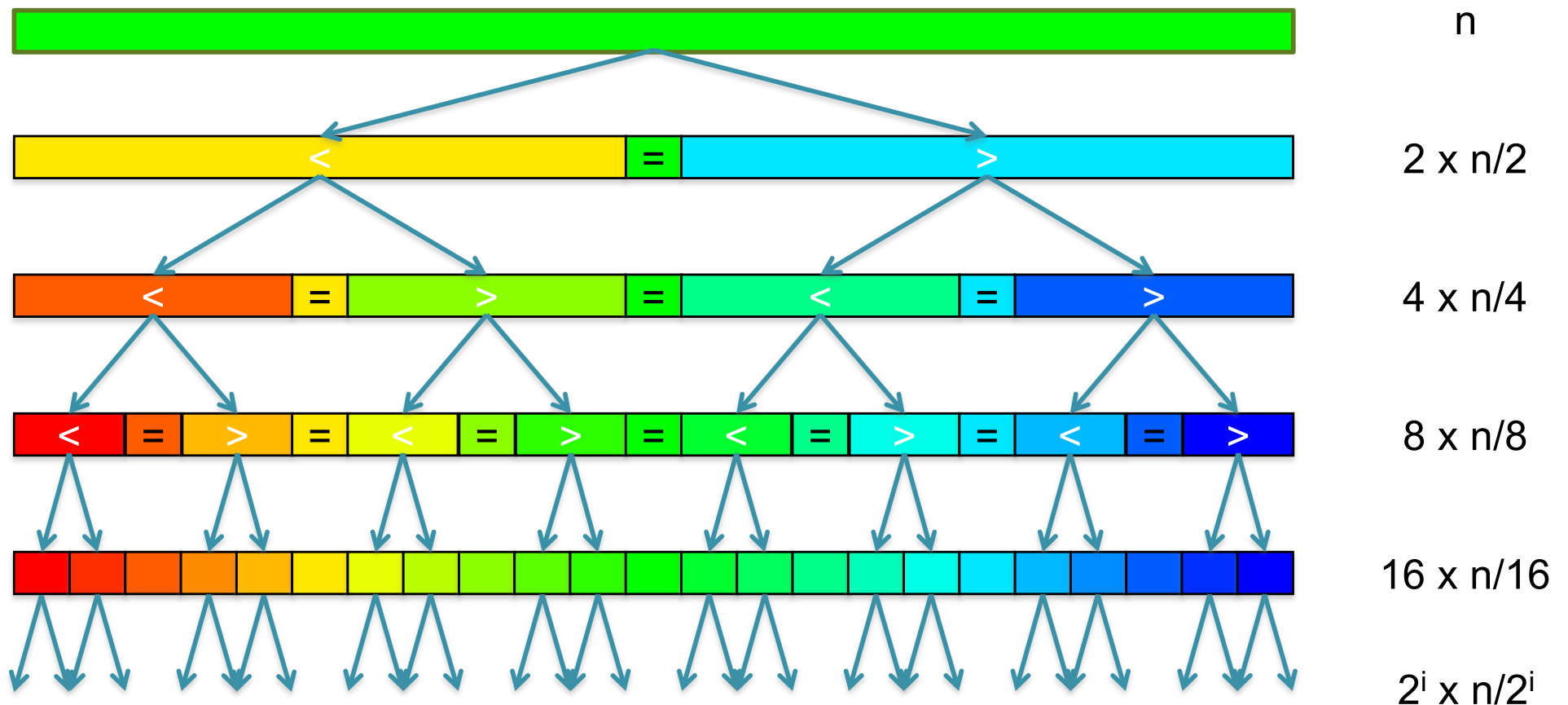
The 'k' in k-d tree emphasizes that it works in any number of dimensions  
Just gets a little harder to draw for  $k > 3$  😊

Alternative is to build multiple indices with pointers (URLs) to same set of photos



# Divide and Conquer

- Brute force is slow because we have to check every single element
  - How can we split up the unsorted list into independent ranges?
  - Lets recursively split up the elements into greater than/less than range based on the current split line (latitude/longitude)

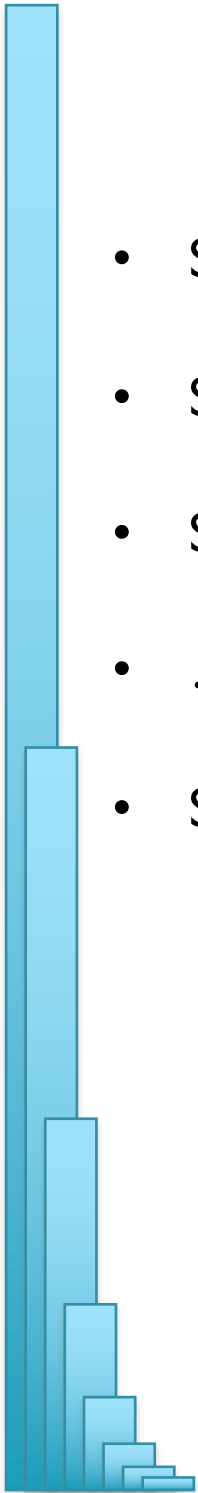


[How many times can we split a list in half?]



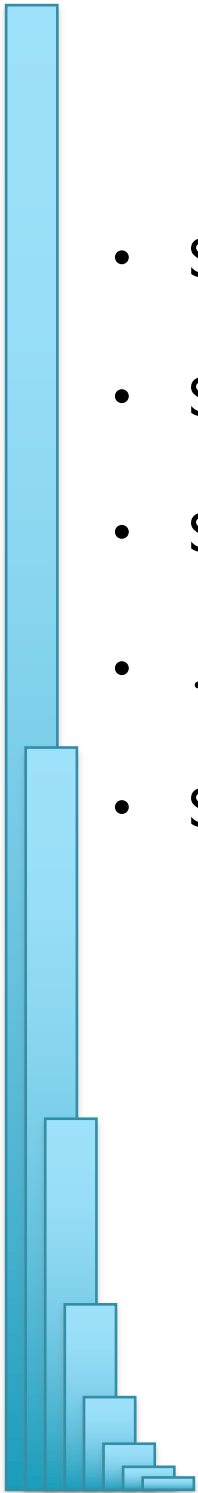
# Dividing N in half: 20 Billion

- Step 0: 20,000,000,000 possible elements ( $N$ )
- Step 1: 10,000,000,000 possible elements ( $N/2$ )
- Step 2: 5,000,000,000 possible elements ( $N/4$ )
- ...
- Step X: 1 possible element ( $N/N$ )



# Dividing N in half: 20 Billion

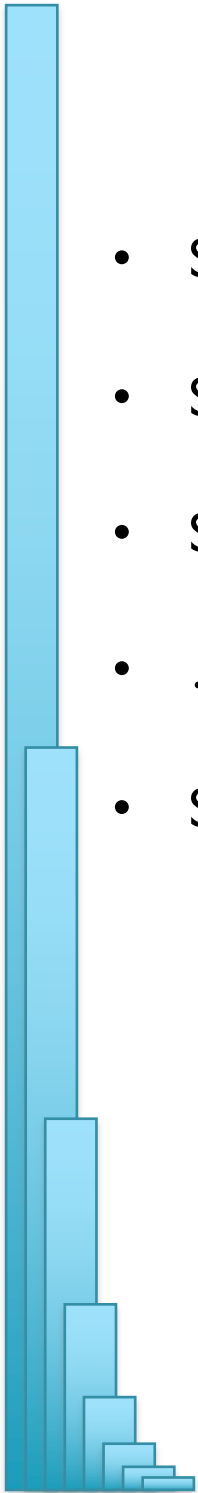
- Step 0: 20,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )



# Dividing N in half: 20 Billion

- Step 0: 20,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:  $2^X \geq N$



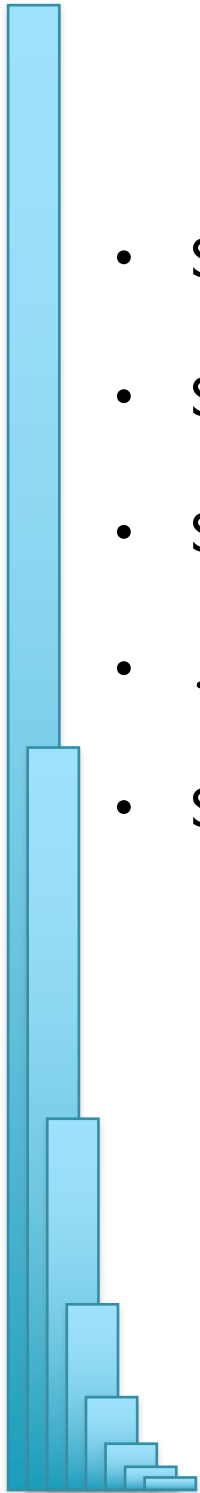
# Dividing N in half: 20 Billion

- Step 0: 20,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:

$$2^X \geq N$$
$$\lg(2^X) \geq \lg(N)$$
$$X \geq \lg(N)$$

$X = ???$





# Dividing N in half: 20 Billion

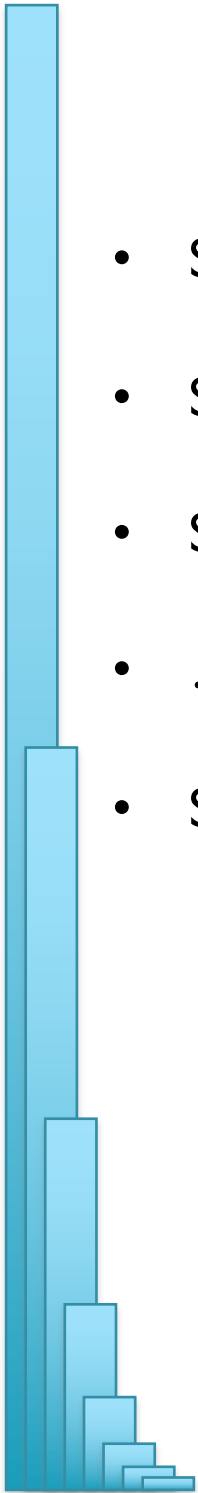
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- Step 1: 10,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:

$$2^X \geq N$$
$$\lg(2^X) \geq \lg(N)$$
$$X \geq \lg(N)$$

**X = 35**

**571.4 million times faster than brute force!**



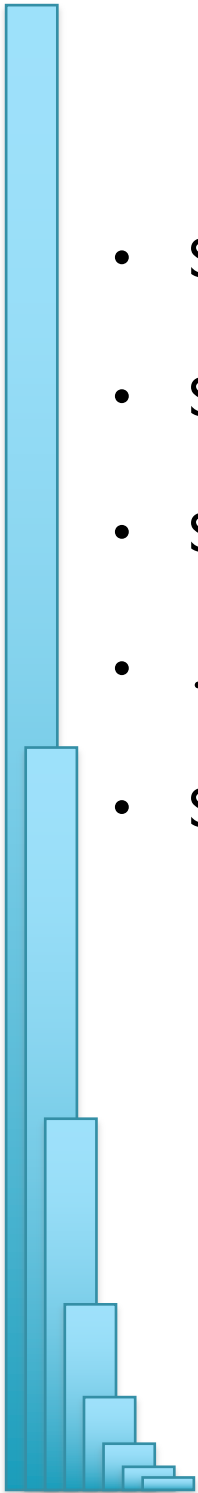
# Dividing N in half: 20 TRILLION

- Step 0: 20,000,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:

$$2^X \geq N$$
$$\lg(2^X) \geq \lg(N)$$
$$X \geq \lg(N)$$

**X = ???**





# Dividing N in half: 20 TRILLION

- Step 0: 20,000,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:

$$2^X \geq N$$
$$\lg(2^X) \geq \lg(N)$$
$$X \geq \lg(N)$$

**X = 45**

**571.4 billion times faster than brute force!**

# Dividing N in half: 20 QUADRILLION

- Step 0: 20,000,000,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:

$$2^X \geq N$$
$$\lg(2^X) \geq \lg(N)$$
$$X \geq \lg(N)$$

**X = ???**



# Dividing N in half: 20 QUADRILLION

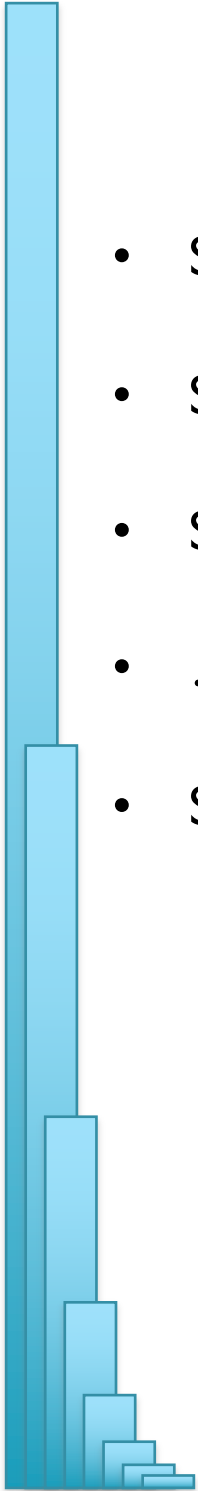
- Step 0: 20,000,000,000,000,000 possible elements ( $N/1 = N/2^0$ )
- Step 1: 10,000,000,000,000,000 possible elements ( $N/2 = N/2^1$ )
- Step 2: 5,000,000,000,000,000 possible elements ( $N/4 = N/2^2$ )
- ...
- Step X: 1 possible element ( $N/N = N/2^X$ )

Find X such that:

$$2^X \geq N$$
$$\lg(2^X) \geq \lg(N)$$
$$X \geq \lg(N)$$

**X = 55**

**571.4 trillion times faster than brute force!**



# How much is a zettabyte?

Unit	Size	$\sim 2^x$
Byte	1	$2^0$
Kilobyte	1,000	$2^{10}$
Megabyte	1,000,000	$2^{20}$
Gigabyte	1,000,000,000	$2^{30}$
Terabyte	1,000,000,000,000	$2^{40}$
Petabyte	1,000,000,000,000,000	$2^{50}$
Exabyte	1,000,000,000,000,000,000	$2^{60}$
Zettabyte	1,000,000,000,000,000,000,000	$2^{70}$

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Zettabyte	1,000,000,000,000,000,000,000,000	$2^{70}$

For all practical purposes:  
 $\lg(X) \ll 70$



# Next Steps

1. Reflect on the magic and power of log 😊
2. Register on Piazza
3. Set up Dropbox for yourself!
4. Get comfortable with a editor (VI rules!) and the command line





**Welcome to CS 600.226**

<https://github.com/schatzlab/datastructures2018>

# Questions?